





ARCTIC OLYMPICS ENTRY FORM

RULES, REGULATIONS, AND ENTRY INFO

- THE ARCTIC OLYMPICS REQUIRES A TEAM OF 4 TO COMPLETE THREE HOMETOWN HOLIDAYS EVENTS: THE SMOOSH RACES, SLED RACES, AND TAFFY PULL [EVENT DETAILS ON PAGE 2].
- SCORING: RANKINGS WILL BE ASSIGNED A POINT VALUE [FIRST PLACE = 1, SECOND PLACE = 2, ETC]. LOWEST SCORE WINS!
- TEAMS WEARING COSTUMES WILL EARN A I-POINT REDUCTION. ALL TEAM MEMBERS HAVE TO BE IN COSTUME TO EARN THE POINT REDUCTION
- REGISTRATION/CHECK-IN: SATURDAY DEC ||TH, AT ||30AM. REGISTRATION FORMS CAN BE DELIVERED IN ADVANCE TO THE GPCC OFFICE OR EMAIL TO INFO@PALMERCHAMBER.ORG. REGISTRATION IS REQUIRED TO PARTICIPATE.
- EVENT TIMES: SLED RACES @ 12PM, SMOOSH RACES @ ~1PM, TAFFY PULL @ ~2PM. EVENTS WILL RUN CONSECUTIVELY, ACTUAL START TIMES MAY VARY.
- ALL TEAM MEMBERS MUST SIGN A LIABILITY RELEASE PRIOR TO THE START OF THE RACES [PAGE 3]
- TWO ENTRY CATEGORIES: ADULT & YOUTH [UNDER 18]
- COMPETITORS UNDER 18 WILL NEED A LEGAL GUARDIANS SIGNATURE ON THE LIABILITY RELEASE

LIABILITY RELEASE			
TEAM NAME:			
TEAM CAPTAIN:			
CONTACT PHONE:			
CATEGORY [CHOOSE ONE]:	ADULT	YOUTH	
EVENT RESULTS [ENTER RANK] MUST BE INITIALED BY EVENT ATTENDANTI			

SMOOSH RACE TAFFY PULL

SLEIGH RACE COSTUMES







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EVENT DETAILS & GAMEPLAY

ALL EVENTS LOCATED @ THE CORNER OF E ELMWOOD AVE & S VALLEY WAY

SLED RACES | 12:00PM

- TEAM SETUP: THREE PERSONS TO PUSH THE SLED & ONE RIDER
- SLEIGHS ARE PUSHED ALONG THE STREET, WITH THREE STOPS FOR ACTIVITIES
- AT EACH STOP, THE RIDER WILL EXIT THE SLEIGH AND COMPLETE THE TASK AT THE STATION. INSTRUCTIONS ON TASKS WILL BE ANNOUNCED BEFORE THE RACE, IT'S A SURPRISE! DURING THIS TIME, THE THREE PUSHERS ARE REQUIRED TO SKIP AROUND THE SLEIGH UNTIL THE RIDER COMPLETES THE TASK.
- AFTER THE THREE TASKS ARE COMPLETED, SLEIGHS ARE PUSHED PAST THE CHECKPOINT LINE, AND THEN PUSHED BACK TO THE START/FINISH LINE
- TEAMS WILL BE PAIRED INTO HEATS, WINNER PLAYS ON!

SMOOSH RACES I !OOPM

- TEAM SETUP FOUR PEOPLE IN A LINE ON A PAIR OF OVERSIZED TANDEM SKI
- TEAM MEMBERS ARE STRAPPED TO THE TANDEM SKIS BY THEIR FEET, THEN MADE TO COORDINATE WITH EACH OTHER TO MOVE ACROSS THE FINISH LINE FIRST!
- TEAMS WILL BE PAIRED INTO HEATS, WINNER PLAYS ON!

TAFFY PULL I !: OOPM

- TEAM SETUP: FOUR PEOPLE TO PULL
- TUG OF WAR RULES: TEAMS WILL ATTEMPT TO PULL THE OPPOSING TEAM OVER THE GOAL LINE. WHEN THE FIRST TEAM MEMBER IS PULLED ACROSS THE GOAL LINE. THE OPPOSING TEAM WINS!
- TEAMS WILL BE PAIRED INTO HEATS, WINNER PLAYS ON!







ARCTIC OLYMPICS LIABILITY RELEASE FORM

WAIVER OF LIABILITY

IN CONSIDERATION OF THE ACCEPTANCE OF MY APPLICATION FOR THE PALMER HOMETOWN HOLIDAYS ARCTIC OLYMPICS, I HEREBY RELEASE THE SPONSOR, THE CITY OF PALMER, THE GREATER PALMER CHAMBER OF COMMERCE, AND ANY PERSON OR SPONSOR CONNECTED WITH THIS COMPETITION, FROM ALL LIABILITY FOR ANY INJURY OR DAMAGES WHATSOEVER ARISING FROM MY PARTICIPATION IN THE EVENT.

ALL PARTICIPATING TEAM MEMBERS [OR LEGAL GUARDIAN]
MUST SIGN BELOW

TEAM MEMBER I	DATE
TEAM MEMBER 2	DATE
TEAM MEMBER 3	DATE
TEAM MEMBER 4	DATE

HAVE FUN & GO FOR GOLD!