COUNTING WHAT STUDENTS IN INFORMATION-RELATED FIELDS SEE AS "INFORMATION:" A CONTENT ANALYSIS OF VISUAL IMAGES

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INTRODUCTION

- Students in information-related fields not only interact with information for everyday-life purposes but also tackle the issues regarding information in their coursework and research
- Although students and scholars in all these disciplines study "information," they may study information from very different perspectives
- Hartel developed the method and coined the term "iSquares"
 - A method and pedagogy to study the concept of "information"
- Research questions:
 - 1. How do students in information-related fields perceive the concept of information through drawing and writing on the iSquares?
 - 2. How similar or different their iSquares are?

METHODS: DATA COLLECTION

- Follow Hartel's (2014) iSquare protocol
- With instructors' permissions, students were recruited from a required course from each department (LIS, IM, and CS)
 - junior-level undergraduate courses
 - first-year graduate-level courses
- All data were collected in classroom settings

PARTICIPANTS

- 219 students at a large research university in northern Taiwan

		Students	<i>N</i> =219 (%)
Gender	Male	125	57.08
	Female	88	40.18
	Choose not to identify	6	2.74
Age	19-20	103	47.03
	21-22	54	24.66
	23-25	47	21.46
	Over 26	12	5.48
	Blank	2	.91
Discipline	LIS	68	31.05
	IM	73	33.33
	CS	78	35.62

CONTENT ANALYSIS

- A 25-question codebook mainly based on Hartel (2014a, 2014b), Tsai (2015), and relevant literature
- Two major parts of the codebook:
 - 1. Composition and elements
 - 2. Perspectives and connotations of the information concept
- Three major revisions and several minor adjustments
 - Testing with approximately 5%, 8%, and 10% of the 219 iSquares (i.e., 12, 18, and 21 iSquares) by the researcher and two other coders with LIS background
- Chi-square tests were used to reveal differences among the three disciplines



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Expressions of programming languages or binary codes: $\chi^2(2, N=219)=14.622$, p=.001)

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Information is the combination of **0** and **1**/is created through **0** and **1**.

– IM undergraduates (n=4)

Information is the combination of **0** and **1**/is typically binary **0** and **1**/is constructed by **0's** and **1's**/**0101** represents it.

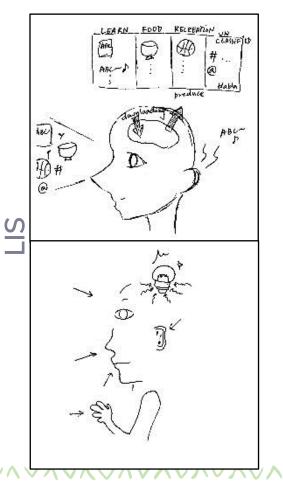
– CS undergraduates (n=4)

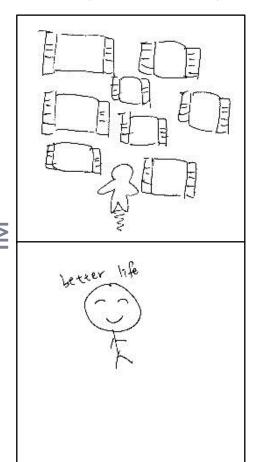
Information is **nothing more than 0 and 1**/ is consisted with **0 and 1/binary** world with algorithm.

—CS graduate students (n=5)

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CONCEPTUAL ELEMENTS: HUMAN IMAGES





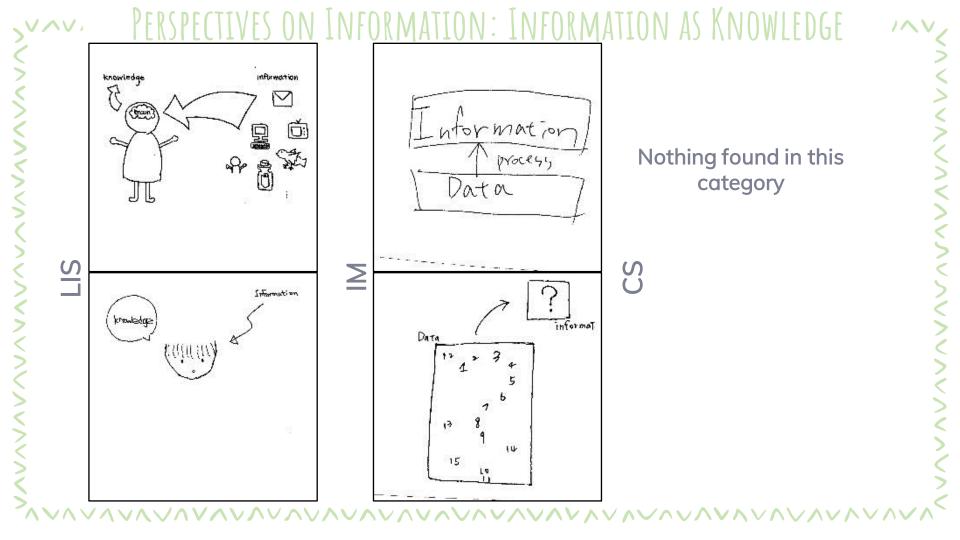


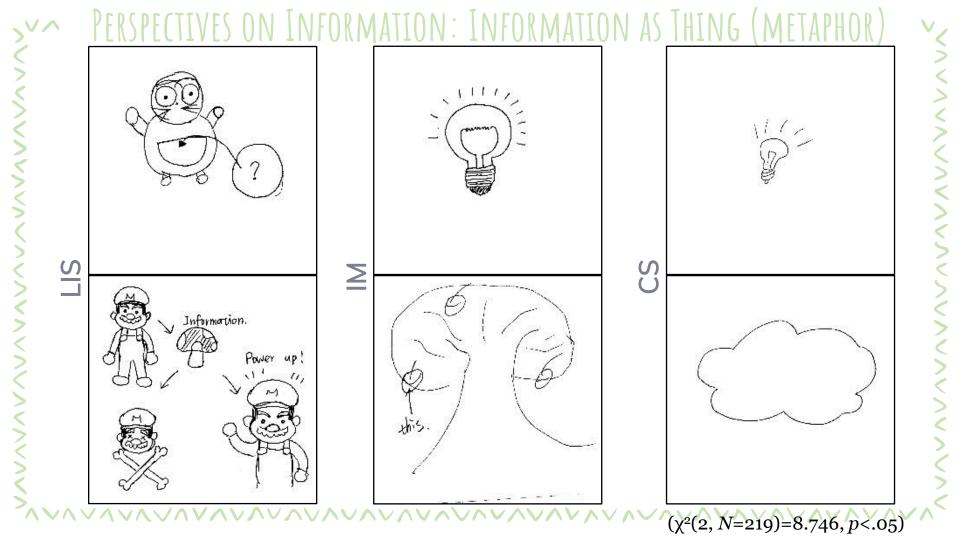
 $(\chi^2(2, N=219)=17.460, p<.001)$

蘋果日報 <u>S</u> information

Print materials: $(\chi^2(2, N=219)=11.121, p<.01)$

the same person <u>S</u> $(\chi^2(2, N=219)=14.237, p=.001)$





omations $(\chi^2(2, N=219)=6.776, p<.05)$

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Information is anything/can be everything/everything on earth/everything we learn/everything in the universe.

Information is like the air—it is everywhere.

– IM undergraduates (n=13)

Information is **everything** around you/**everything** happened/**almost everything everywhere**

-CS undergraduates (n=7)

CONCLUSION

- LIS students tend to use more complex compositions and metaphor, include image of human beings, print documents, and express the concept of uncertainty, information-seeking processes, and the DIKW hierarchy
- IM students tend to express the concept of big data
- CS students tend to use simple coding/icon as representations





NEXT STEP

Future studies can further (1) investigate other individual differences (i.e., age, gender) from iSquares and (2) incorporate an image-elicitation interview so that we can better understand and interpret the concept of "information" in this rapidly changing world.





Any questions? You can find me at titsai@ntu.edu.tw

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